

### Summer II 2023 T3 League as of 25 July 2023 (Week 2)

SHOOTER		STAGE 1		CODES:						STAGE 2		CODES:				MATCH			
#	Name	STRINGS:		Time	Points	Time	Points	Points	SCORE	RANK	STRINGS:		Time	Points	Time	Points	SCORE	RANK	
1	Doncaster, Carlton	22.27		92.27	136	56	77.46	4									77.46	4	Doncaster, Carlton
2	Clark, Chuck	11.34	-10	44.72	132	46	111.94	3									111.94	3	Clark, Chuck
3	Brook, Doug	14.21		49.95	134	46	115.84	2									115.84	2	Brook, Doug
4	Sherman, Shawn	13.75		36.01	133	49	132.24	1									132.24	1	Sherman, Shawn
5																			
6																			
7																			
8																			
9																			
10																			

#### SKILL CODES

**A** Move and Shoot  
**B** Moving Targets  
**C** Multiple Targets  
**D** Relative Positions

**E** Barricade  
**F** One-handed Shooting (strong)  
**G** One-handed Shooting (weak)  
**H** Low Light

**I** Spontaneous Assault  
**J** Shoot / Don't Shoot  
**K** Reloading  
**L** Long Distance

**M** Hostage Target  
**N** Mental Stressors  
**O** Draw From Holster  
**P** Reactionary Targets

(O) Optic sights

(L) Lazer

® Revolver

\* only specified if not universal

### Summer II 2023 T3 League as of 25 July 2023 (Week 2) Masters Class

SHOOTER		STAGE 1		CODES:						STAGE 2		CODES:				MATCH			
#	Name	STRINGS:		Time	Points	Time	Points	Points	SCORE	RANK	STRINGS:		Time	Points	Time	Points	SCORE	RANK	
1	Hanna, John	14.41		41.97	132	56	131.62	5									131.62	4	Hanna, John
2	Nelson, Josh	8.97		35.10	140	56	151.93	1									151.93	1	Nelson, Josh
3	Troike, Marc	11.54		43.29	130	56	131.17	6									131.17	5	Troike, Marc
4	Fodge, Ellen	8.51		37.94	136	60	149.55	2									149.55	2	Fodge, Ellen
5	Streed, Karl	13.31		37.47	131	60	140.22	4									140.22	3	Streed, Karl
6	Fodge, Ellen	8.52		42.27	134	60	143.21	3											Fodge, Ellen
7	Popadyn, Nick	12.97	-5	115.99	140	48	54.04	7									54.04	6	Popadyn, Nick
8																			

#### SKILL CODES

**A** Move and Shoot  
**B** Moving Targets  
**C** Multiple Targets  
**D** Relative Positions

**E** Barricade  
**F** One-handed Shooting (strong)  
**G** One-handed Shooting (weak)  
**H** Low Light

**I** Spontaneous Assault  
**J** Shoot / Don't Shoot  
**K** Reloading  
**L** Long Distance

**M** Hostage Target  
**N** Mental Stressors  
**O** Draw From Holster  
**P** Reactionary Targets

(O) Optic sights

(L) Lazer

® Revolver



17																		
18																		
19																		
20																		
21																		
22																		
23																		
24																		
25																		

**SKILL CODES**

<b>A</b> Move and Shoot	<b>E</b> Barricade	<b>I</b> Spontaneous Assault	<b>M</b> Hostage Target
<b>B</b> Moving Targets	<b>F</b> One-handed Shooting (strong)	<b>J</b> Shoot / Don't Shoot	<b>N</b> Mental Stressors
<b>C</b> Multiple Targets	<b>G</b> One-handed Shooting (weak)	<b>K</b> Reloading	<b>O</b> Draw From Holster
<b>D</b> Relative Positions	<b>H</b> Low Light	<b>L</b> Long Distance	<b>P</b> Reactionary Targets

Scoring = Accuracy - Time (O) Optics Optic sights (L) Laser ® Revolver © Carbine \* only specified if not universal

**Summer II 2023 T3 League as of 25 July 2023 (Week 2) Optics Master Class**

SHOOTER		STAGE 1		CODES:					STAGE 2		CODES:					MATCH	
#	Name	Time	Points	Time	Points	Points	SCORE	RANK	Time	Points	Time	Points	SCORE	RANK	SCORE	RANK	
1	Hanna, Eric (OM)	11.97		31.49	<b>138</b>	<b>60</b>	154.54	<b>2</b>							154.54	<b>2</b>	Hanna, Eric (OM)
2	Barton, David (OM)	<b>7.78</b>		27.70	135	58	157.52	<b>1</b>							157.52	<b>1</b>	Barton, David (OM)
3	Maggs, Jake (OM)	9.45	-5	33.31	136	58	146.24	4							146.24	4	Maggs, Jake (OM)
4	Justice, Nick (OM)	7.83	-20	<b>22.04</b>	94	58	102.13	5							102.13	5	Justice, Nick (OM)
5	MacDonald, Scott (OM)	11.67		33.72	136	56	146.61	<b>3</b>							146.61	<b>3</b>	MacDonald, Scott (OM)
6																	
7																	
8																	
9																	
10																	

**SKILL CODES**

<b>A</b> Move and Shoot	<b>E</b> Barricade	<b>I</b> Spontaneous Assault	<b>M</b> Hostage Target
<b>B</b> Moving Targets	<b>F</b> One-handed Shooting (strong)	<b>J</b> Shoot / Don't Shoot	<b>N</b> Mental Stressors
<b>C</b> Multiple Targets	<b>G</b> One-handed Shooting (weak)	<b>K</b> Reloading	<b>O</b> Draw From Holster
<b>D</b> Relative Positions	<b>H</b> Low Light	<b>L</b> Long Distance	<b>P</b> Reactionary Targets

Scoring = Accuracy - Time (O) Optics Optic sights (L) Laser ® Revolver © Carbine \* only specified if not universal